

The book was found

# War! A Shadowrun Sourcebook



## Synopsis

The diplomats have failed. The tensions have only grown worse. Each side has pushed the other too far, so there's nothing left to do but fight. At the border of Aztlan and ia, war has broken out. The streets of BogotÃfÂ are being pummeled, mercenaries are being hired and killed in approximately equal numbers, and blood is being spilled in dark rooms to give strength to mages on the battlefield. Most importantly, runners are being hired by the score. War! puts Shadowrun players into the world of open combat. From sabotage missions behind enemy lines to intelligence operations to small-squad mercenary tactics, War! provides the background information, gear, and rules players need to plunge into the chaos of battle.

## Book Information

Paperback: 144 pages

Publisher: Catalyst Game Labs; 1st edition (February 2, 2011)

Language: English

ISBN-10: 1934857688

ISBN-13: 978-1934857687

Product Dimensions: 11.3 x 8.8 x 0.6 inches

Shipping Weight: 1.7 pounds (View shipping rates and policies)

Average Customer Review: 3.0 out of 5 starsÂ Â See all reviewsÂ (7 customer reviews)

Best Sellers Rank: #1,864,419 in Books (See Top 100 in Books) #84 inÂ Books > Science Fiction & Fantasy > Gaming > Shadowrun #120478 inÂ Books > Teens

## Customer Reviews

Many words have been written about this book since it was originally available in PDF. I think it's important to make anyone who does not follow the official or fan forums aware of some of the details of this product before they buy. To long time fans of Shadowrun: This is not Fields of Fire! If you're expecting an update of the classic guide to military weapons and tactics you will be disappointed. Roughly 2/3 of the book is basically a location detail for Bogota Columbia and information that ties it to a war between Aztlan and ia. A war that isn't well detailed. No maps, no troop information, no time line, no indication of the potential outcome. There are 30 pages of gear in the back, but most of that consists of stuff a runner should never have like nukes and orbital weapons. You read that right, orbital weapons now have a stat block with price and availability. To new or casual players of Shadowrun: This is not what Shadowrun is about! I'm not saying that Shadowrun isn't about mercs and guns, because for many people it is. I'm more speaking to a few

sections of the book which are not representative of the long history of Shadowrun. Over all this book is a departure from the structure and style of past works. The quality of writing and editing is much lower than you'll see in other Shadowrun products. Typos grace nearly every page, layout is an eyesore in many places and things seem more shoved together than designed. The art is also for the most part generated in Poser and presented at a resolution that doesn't always do the work justice. Also, a word on content. There is a section that's generated a lot of talk in the forums.

[Download to continue reading...](#)

War! A Shadowrun Sourcebook Shadowrun Unwired (Shadowrun (Catalyst Hardcover))  
Shadowrun: Wake of the Comet (FPR10654) (Shadowrun (Fanpro)) Shadowrun Attitude  
(Shadowrun (Catalyst)) Shadowrun 2050 (Shadowrun (Catalyst Hardcover)) Shadowrun Feral Cities  
(Shadowrun Core Character Rulebooks) Shadowrun: Shadows of Asia (FPR25007) (Shadowrun  
(Fanpro)) Shadowrun Dawn of Artifacts Midnight 2 (Shadowrun (Catalyst)) Vietnam War: The  
Vietnam War in 50 Events: From the First Indochina War to the Fall of Saigon (War Books, Vietnam  
War Books, War History) (History in 50 Events Series Book 6) World War 2 History's 10 Most  
Incredible Women: World War II True Accounts Of Remarkable Women Heroes (WWII history,  
WW2, War books, world war 2 books, war history, World war 2 women) Lone Star (A Shadowrun  
Sourcebook) Germany Sourcebook (Shadowrun, No. 7204) Cyberpirates: A Shadowrun  
Sourcebook World War 1: World War I in 50 Events: From the Very Beginning to the Fall of the  
Central Powers (War Books, World War 1 Books, War History) (History in 50 Events Series) World  
War 1: Soldier Stories: The Untold Soldier Stories on the Battlefields of WWI (World War I, WWI,  
World War One, Great War, First World War, Soldier Stories) World War 2: World War II in 50  
Events: From the Very Beginning to the Fall of the Axis Powers (War Books, World War 2 Books,  
War History) (History in 50 Events Series Book 4) The Genealogist's Companion and Sourcebook  
(Genealogist's Companion & Sourcebook) Shadowrun 4th Edition Shadowrun 20th Anniversary  
Edition Shadowrun: Run and Gun

[Dmca](#)